

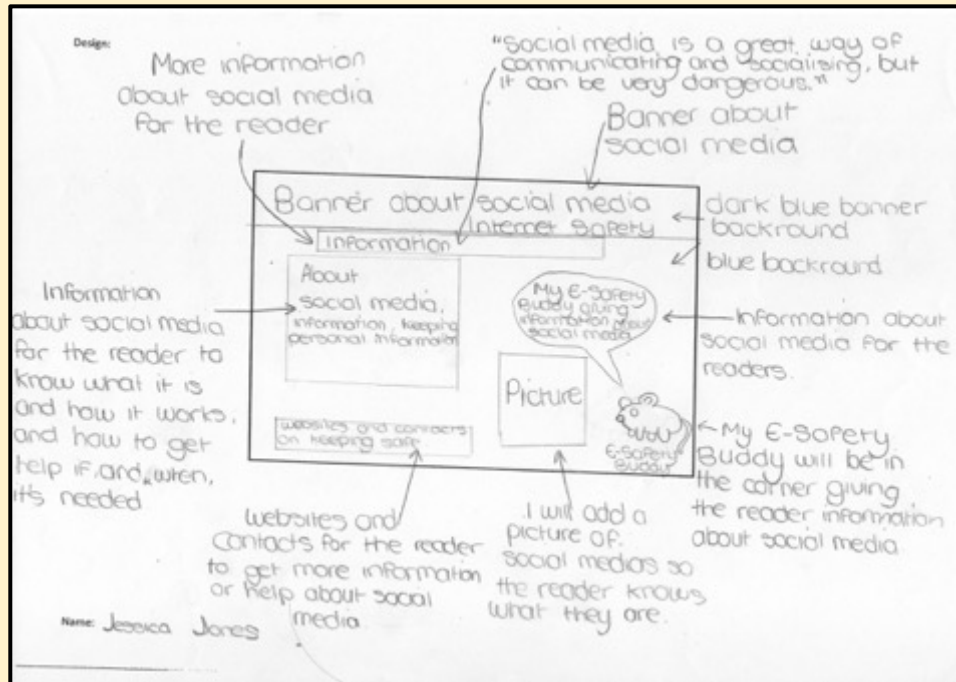
# Visualisation Diagrams

A visualisation diagram is a **pre-production document**.

They are made during the **planning stage** of a product's development.

They are **sketches** to show what a product should look like. Include **annotations**.

# Visualisation Diagrams



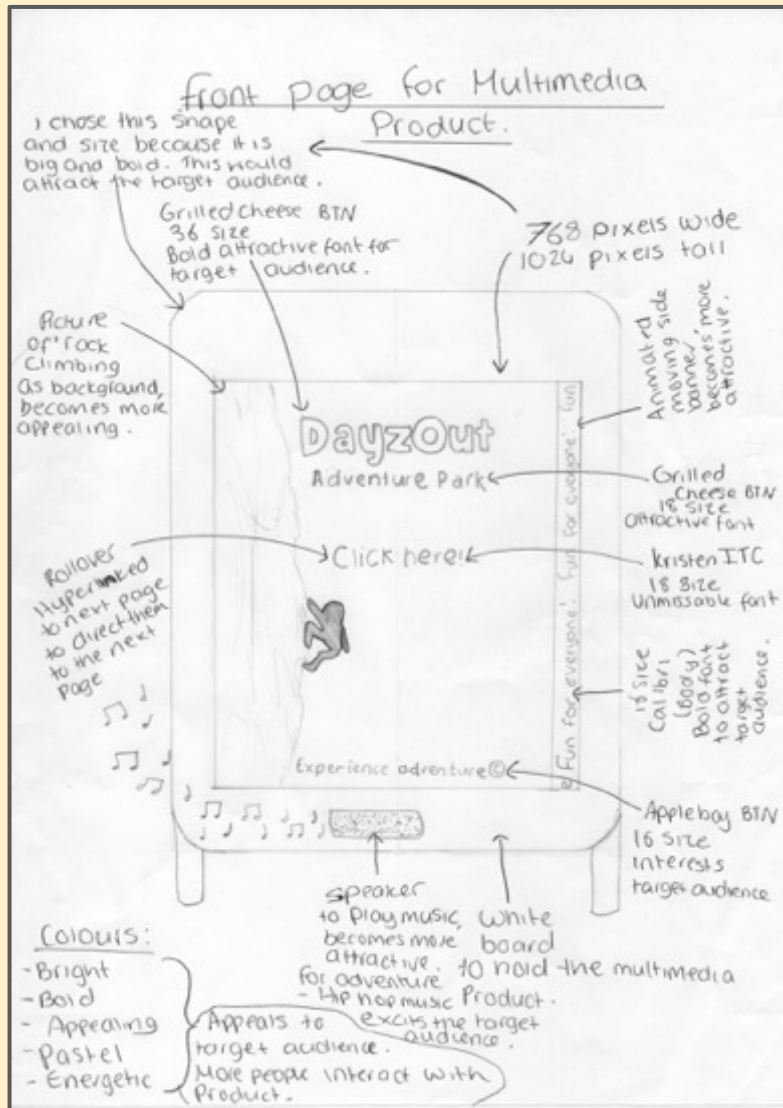
Can be used for:

- graphic products (adverts, posters, dvd covers etc...)
- website pages
- phone app designs
- game design ideas
- character design (character in a game or animation)
- comic book layout
- multimedia display

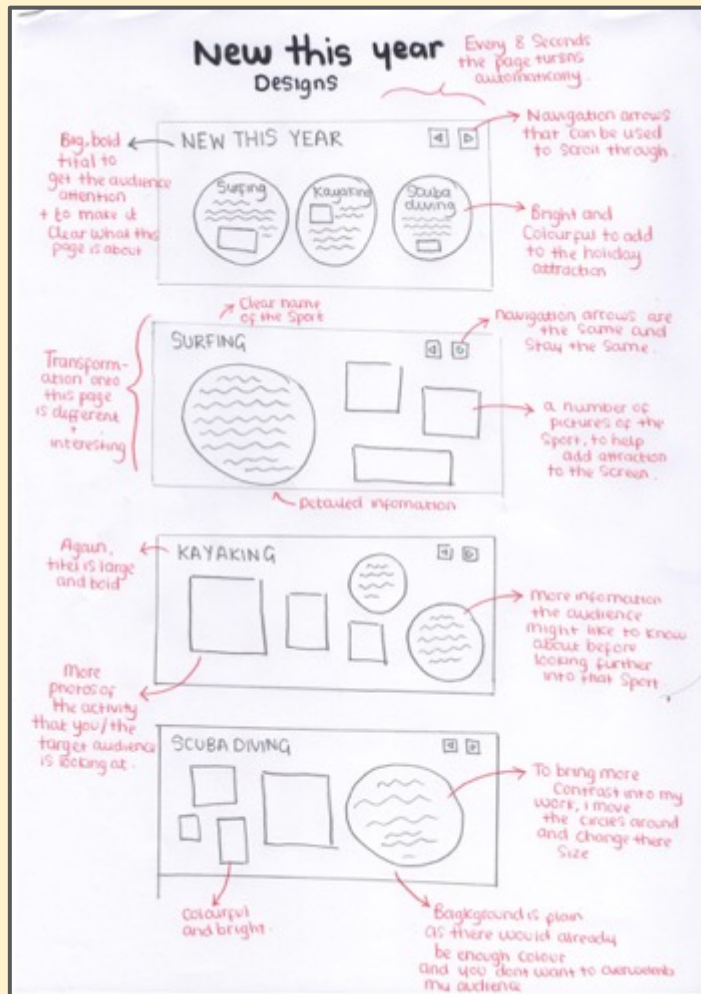
# Visualisation Diagrams

## Include:

- the **layout** of the product - what goes where. Includes the use of **whitespace**
- **images** to use, including their size and position
- **other content** - video, navigation on websites etc...
- **text** - what writing goes where?
- **fonts** to use - including size styles etc...
- **colours** - what colours to use
- **annotations**



# Visualisation Diagrams



Possible audiences for visualisation diagrams are shown in **bold** on the right

Annotations are detailed labels that get added to diagrams.

They are used to:

- provide detail about the design to the **graphic designer** who will make the product
- explain why choices have been made to **other members of the design team**

# Visualisation Diagrams

## Purposes:

- experiment with different design ideas
- allows different ideas to be shared by **the project team**
- lets the **client** make a choice between designs
- lets the **client** approve a design (say it's OK)
- gives detailed information to **graphic designers** so they can make the product



Possible audiences for visualisation diagrams are shown **in bold** on the right

# Visualisation Diagrams

Visualisation diagrams can be produced as:

- physical products
- digital products

A physical product is something you create on paper or that you can touch.

A digital product is something produced directly on a computer.

# Visualisation Diagrams



## Physical diagrams:

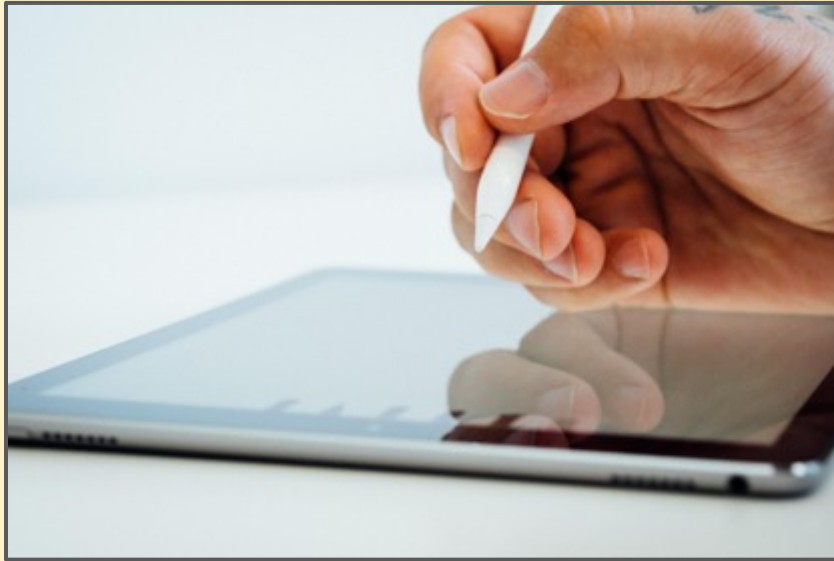
The easiest way to produce a visualisation diagram is using pencil and paper.

To get this on to a computer (and convert it into a **digital document**) you can:

- **scan** it using a scanner
- take a photograph of it using a **digital camera** (e.g. on your phone)

Many printers include scanners.

# Visualisation Diagrams



**Hardware** that could be used includes:

- mouse
- keyboard
- monitor (screen)
- touch screen (e.g. phone or tablet)
- **graphics tablet** (photo above)
- digital camera

## Digital diagrams:

These can be made using:

- **Office software** such as Word or PowerPoint
- A **graphics package** (e.g. Paint or Photoshop)
- An **online tool** (e.g. Google Drawings). These have the advantage that people can work together to produce diagrams.



# Visualisation Diagrams

## Summary:

- sketches produced at the design stage
- allow designers to share ideas, clients to check them and graphic designers to know what to produce
- include all the details needed, including annotations
- final product should look similar to the visualisation diagram

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